



## Our city Experience

**A game for stimulating social interaction  
in public spaces.**

# The team



• **Lahore**

Product Development



• **Alicja**

Industrial Biotechnology



• **Eléna**

Packaging Engineering



• **Felix**

Industrial Engineering and Management



• **Sander**

Electronics-ICT

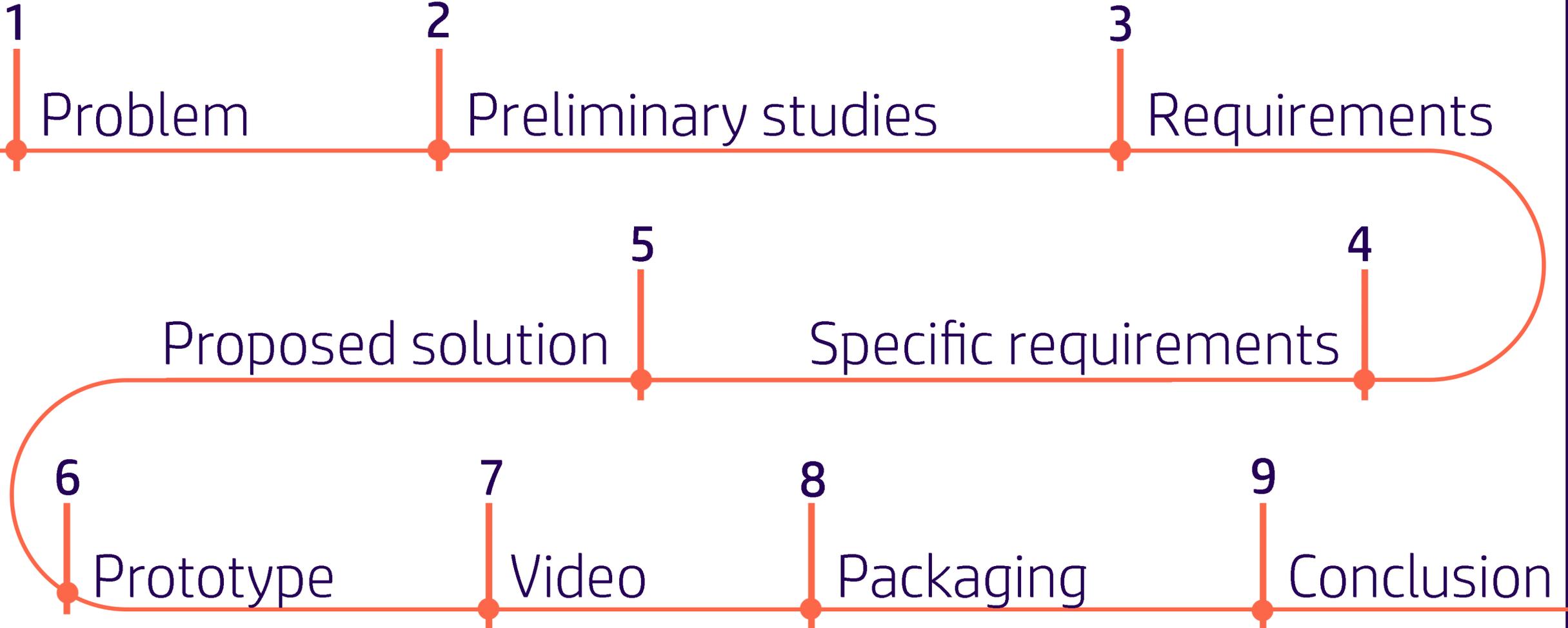


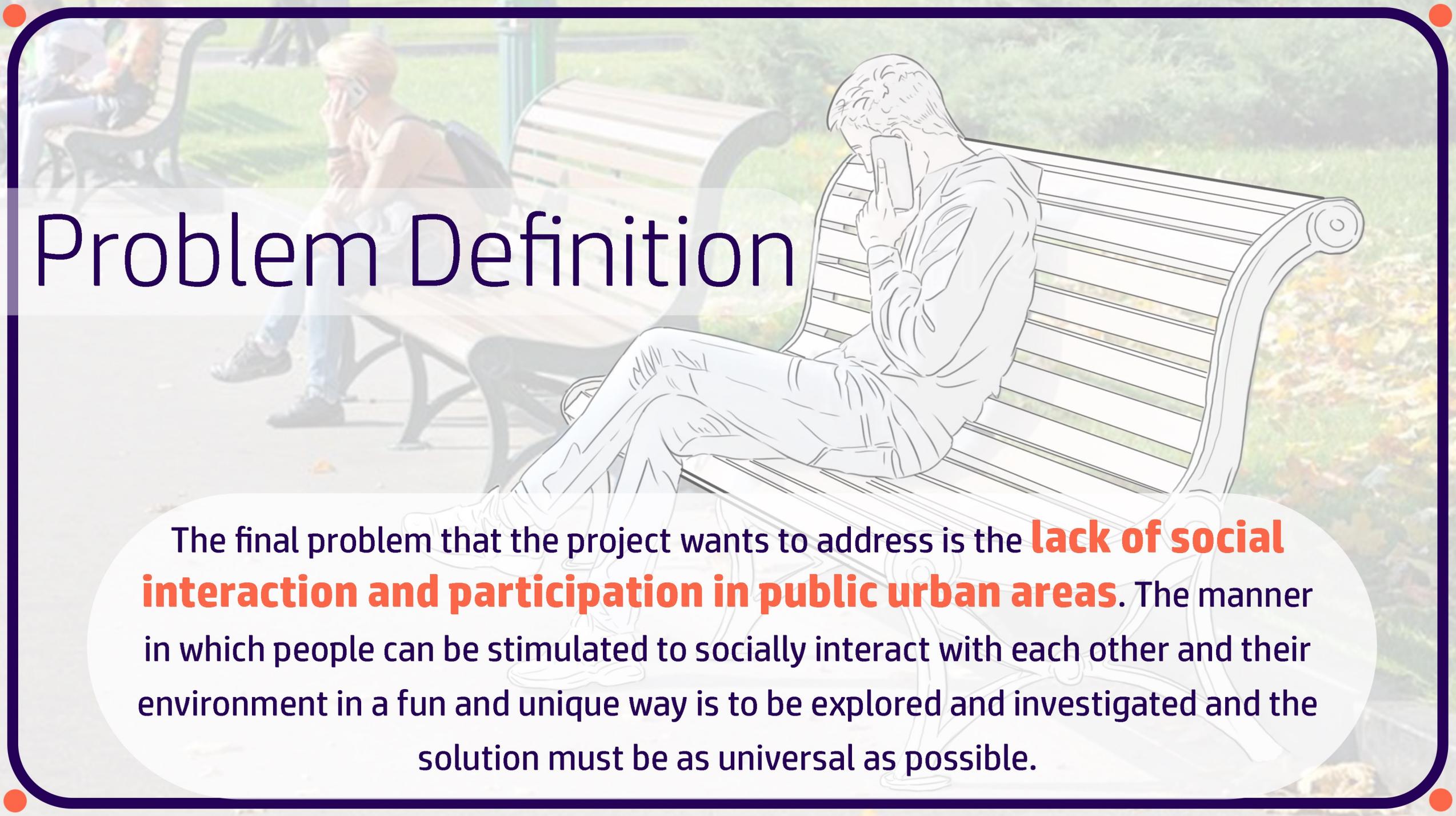
• **Ângelo**

Mechanical Engineering

# Agenda

Timeline





# Problem Definition

The final problem that the project wants to address is the **lack of social interaction and participation in public urban areas**. The manner in which people can be stimulated to socially interact with each other and their environment in a fun and unique way is to be explored and investigated and the solution must be as universal as possible.

# Preliminary studies

## Requirements



# Specific requirements

Stimulate social interaction

Be a type of game

More mentally challenging than physical

Encourage collaboration

Incorporate competition

Universal in use

Different:

- Ages
- Languages
- Cultures

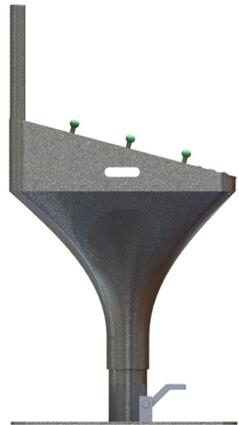
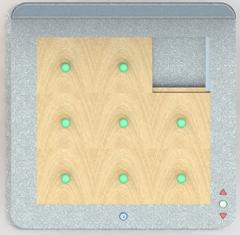
Install in public spaces in cities

Incorporate physical components  
with technology

Implemented in the outdoors

Free participation

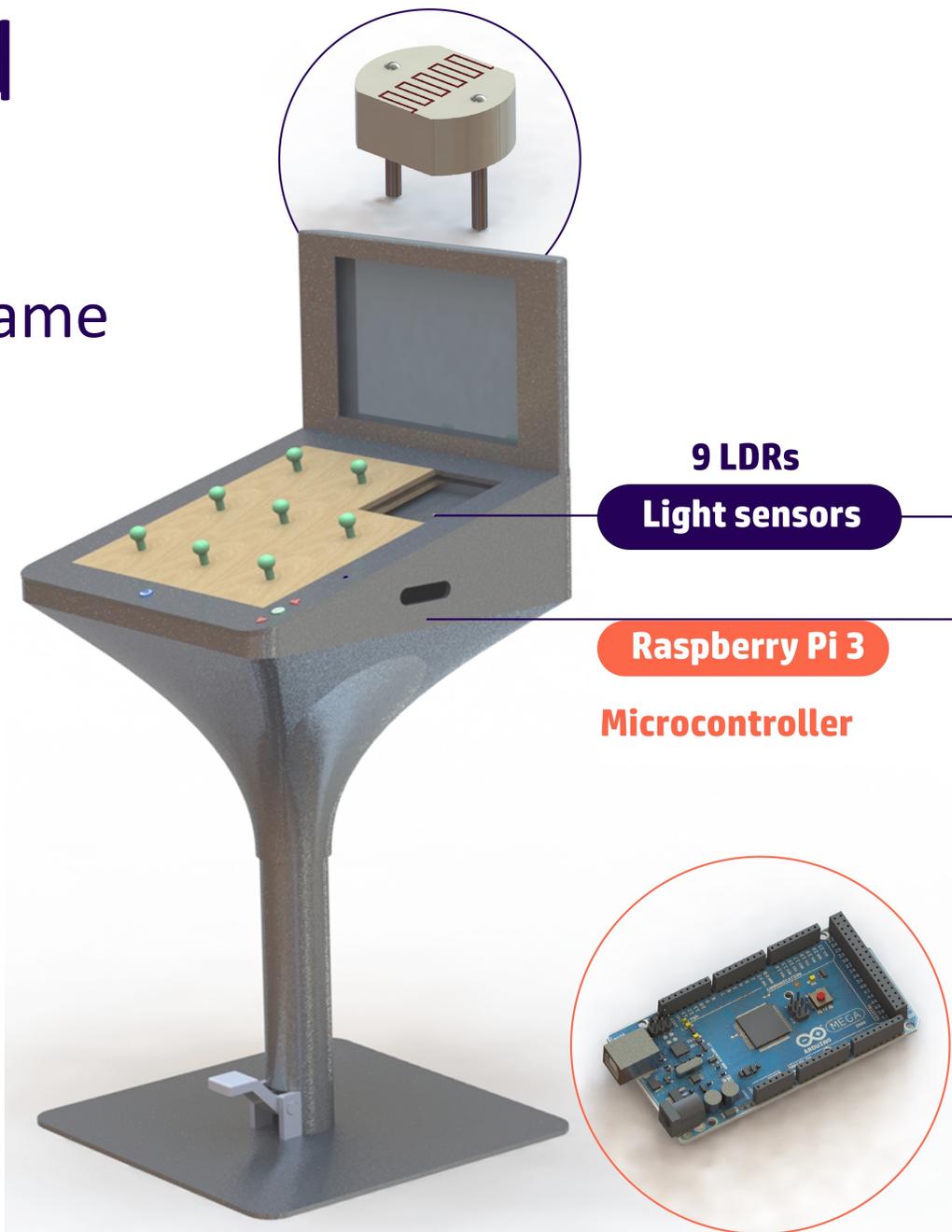
Respect privacy



# Proposed Solution

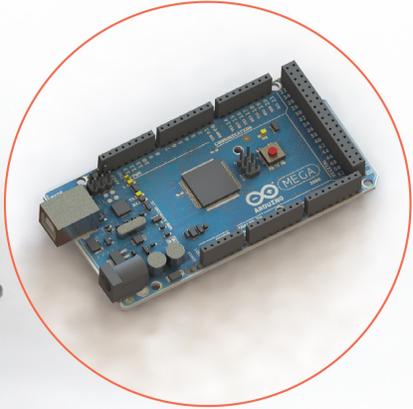
## Sliding puzzle game

- Installed in public spaces
- Take a photo & solve the puzzle
- Sliding puzzle pieces- movement tracked by light sensors
- Adjustable in height- foot pedal



9 LDRs  
Light sensors

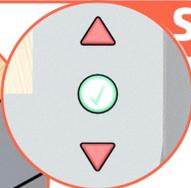
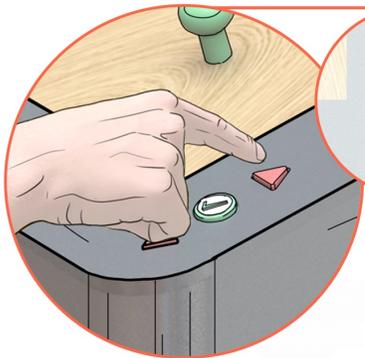
Raspberry Pi 3  
Microcontroller





**Push buttons**

**Camera**

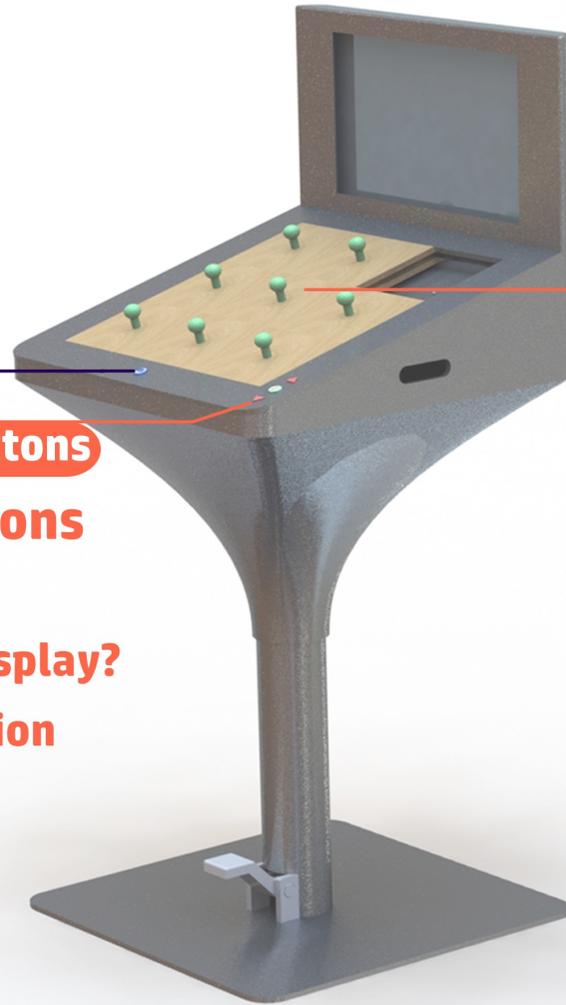


**Selection buttons**

**Push buttons**

**-Publicly display?**

**-Filter selection**

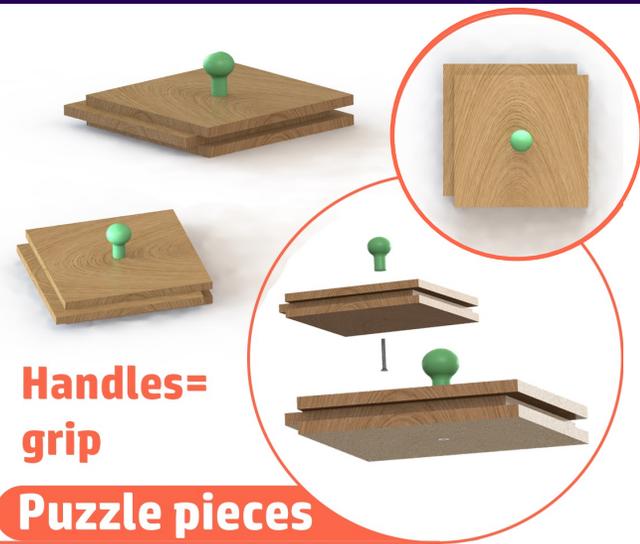
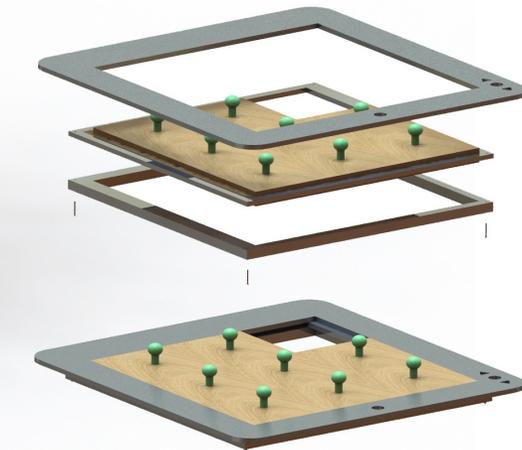


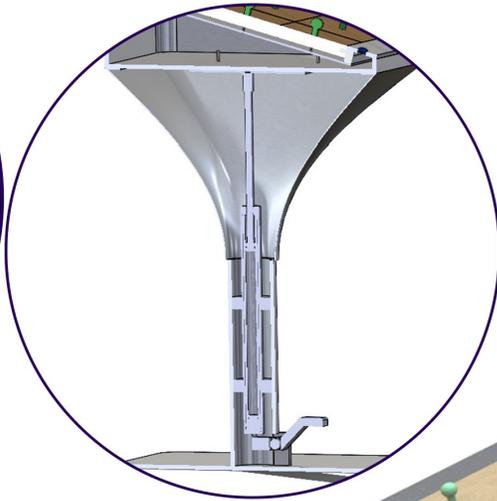
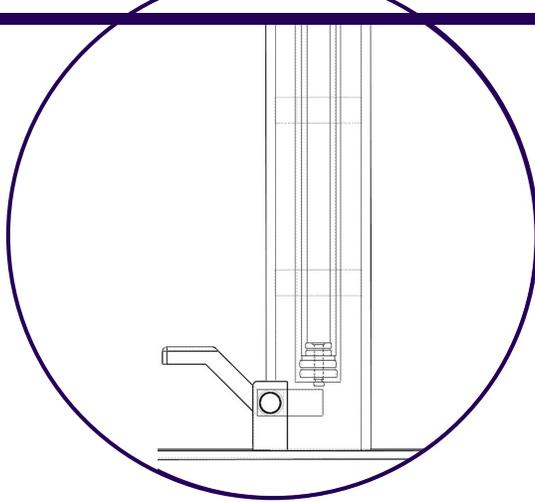
**Handles=  
grip**

**Puzzle pieces**

**8 Puzzle pieces**

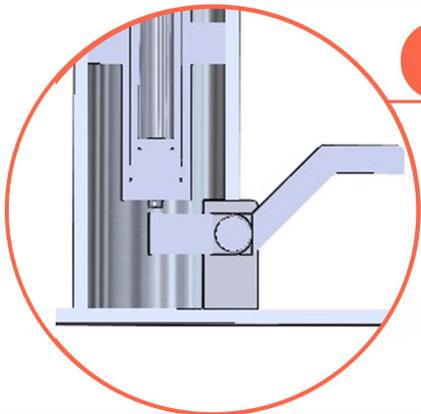
**Lip-and-groove system  
= sliding mechanism**





**Gas lift system  
= Height adjustment**

**Pneumatic lift**

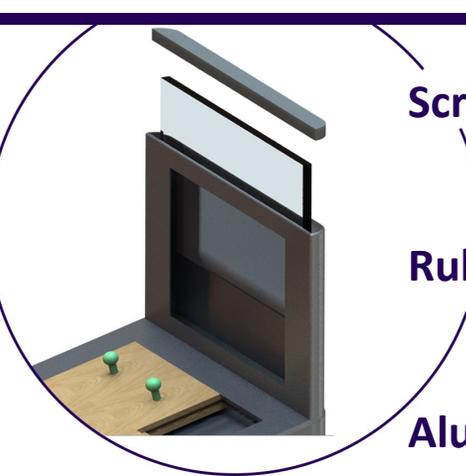


**Foot pedal**

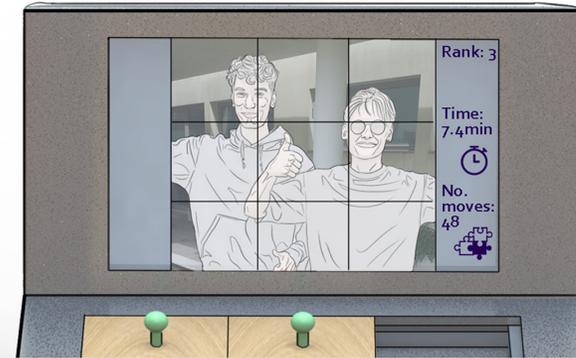
**Pedal lever  
Pivot pin**



**Screen  
Display**

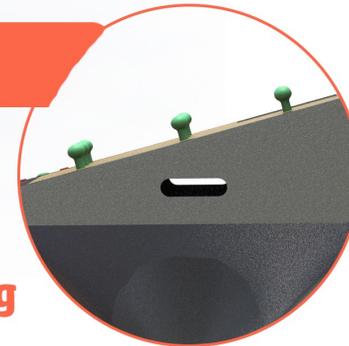


**Screen  
Rubber insert  
Aluminium  
screen frame**



**Handles**

**Handle  
indents for  
easier handling**



1



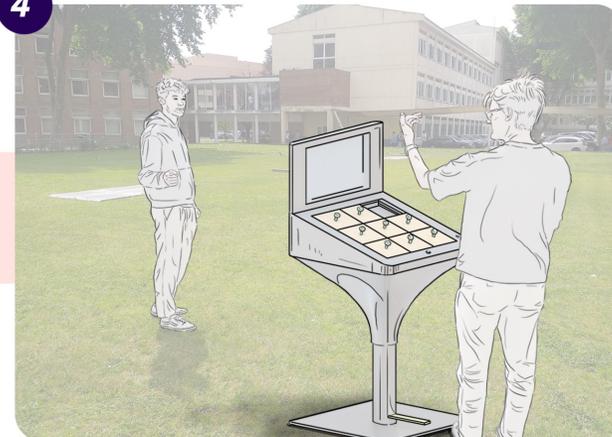
2



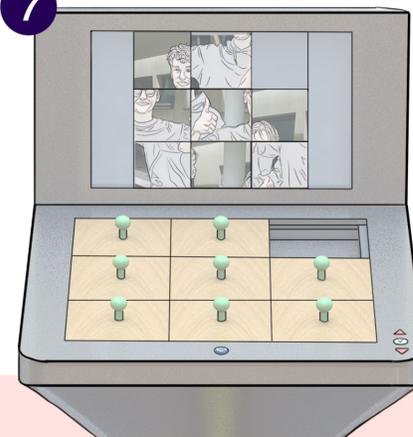
3



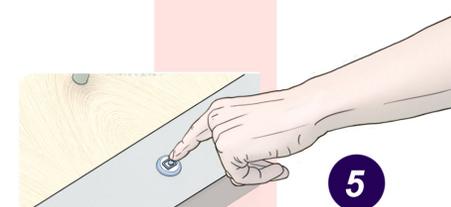
4



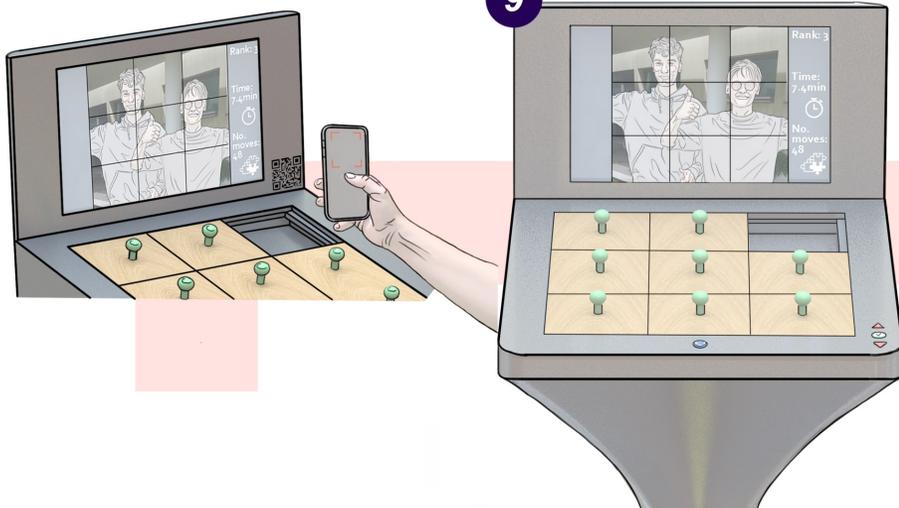
7



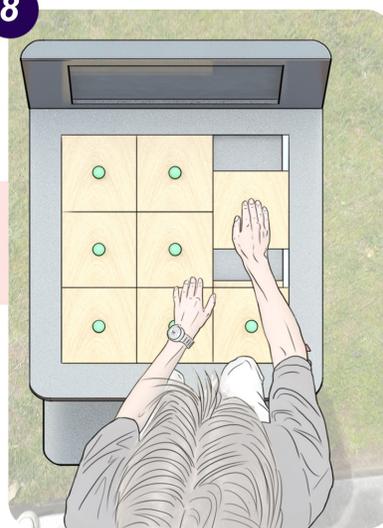
5



9



8



6



# Prototype

Materials and construction adjustments and final design



White Oak



Plywood



Aluminium



Steel



Pneumatic lift



Office chair  
gas lift

# Prototype

- How it works



**Pedal activation system**  
(How to lift and push down the equipment)

**Use of a laptop**



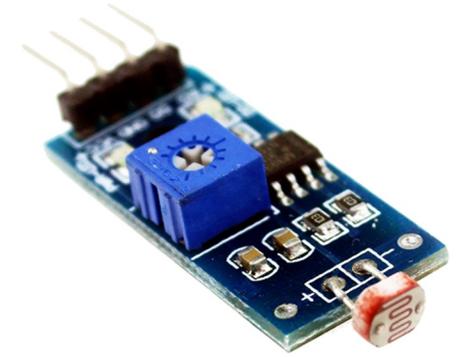
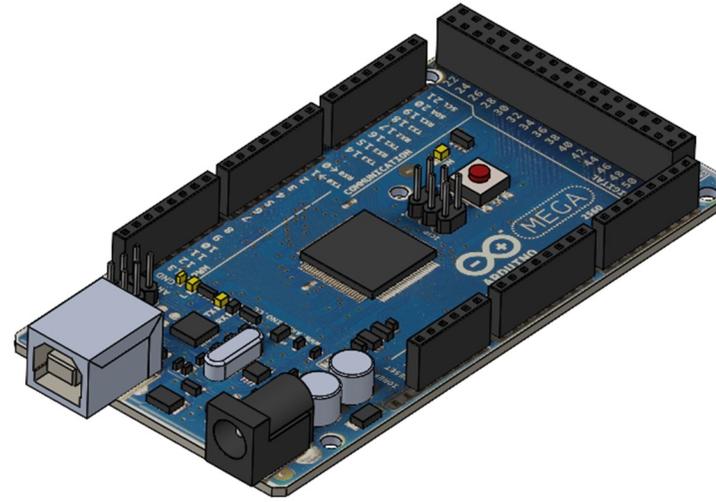
**Lip and Groove system**  
in the sliding pieces

**Handles for grip**



# Prototype

Software and electronics



Microcontroller:

Raspberry Pi 3 > Arduino Mega

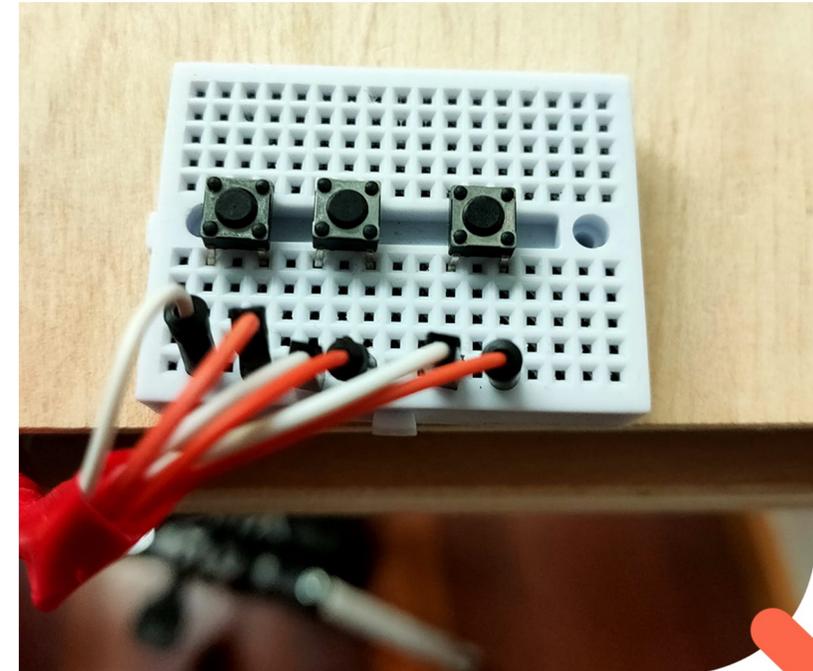
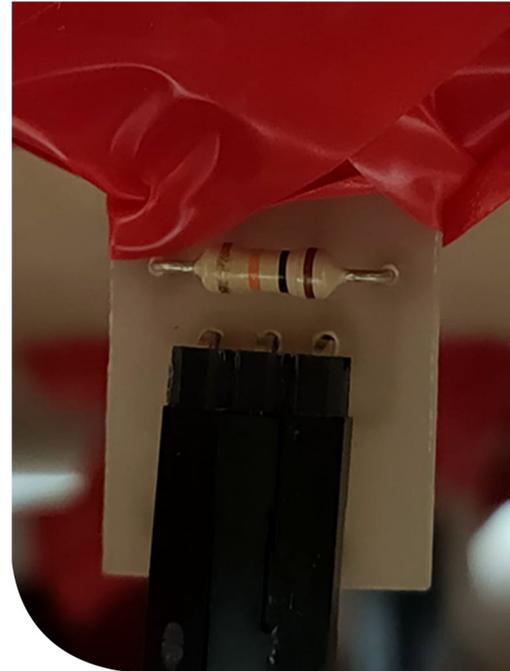
9 LDRs

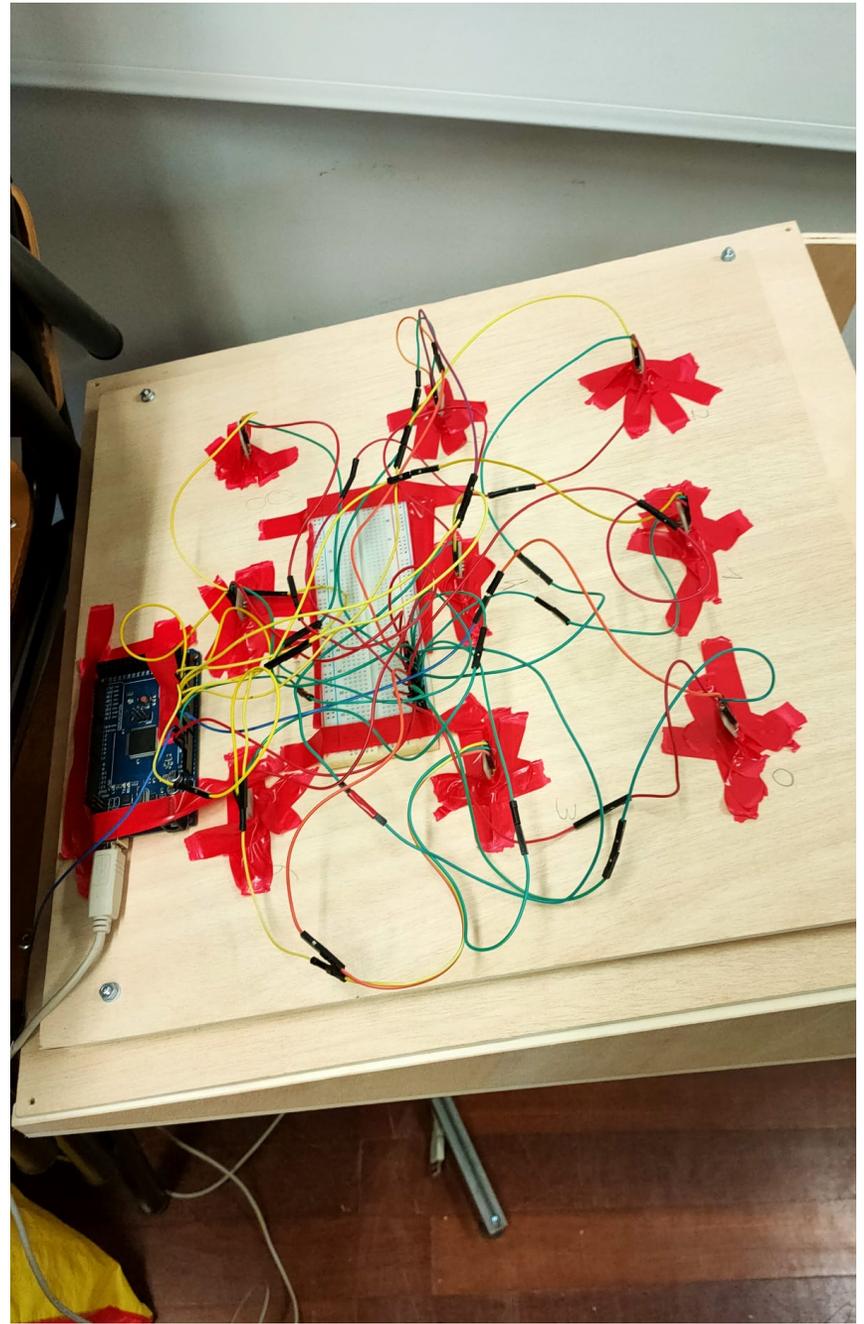
Wiring

LCD screen > Laptop screen

3 Push buttons

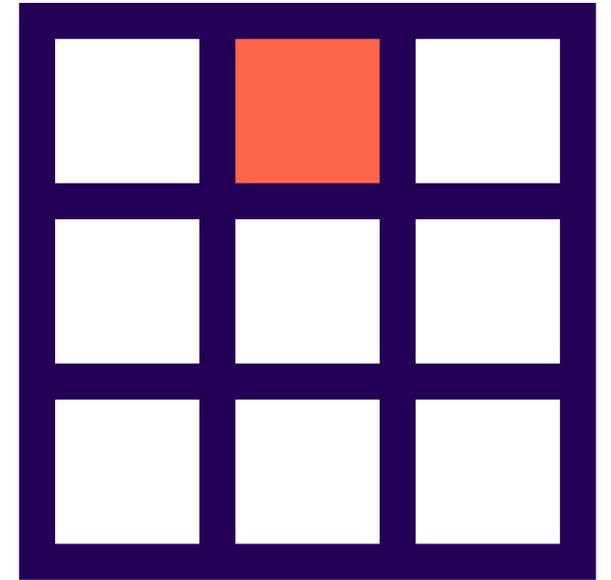
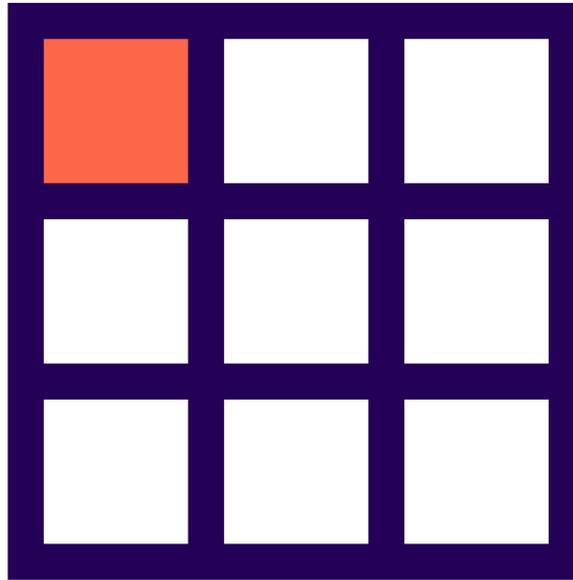
Resistors





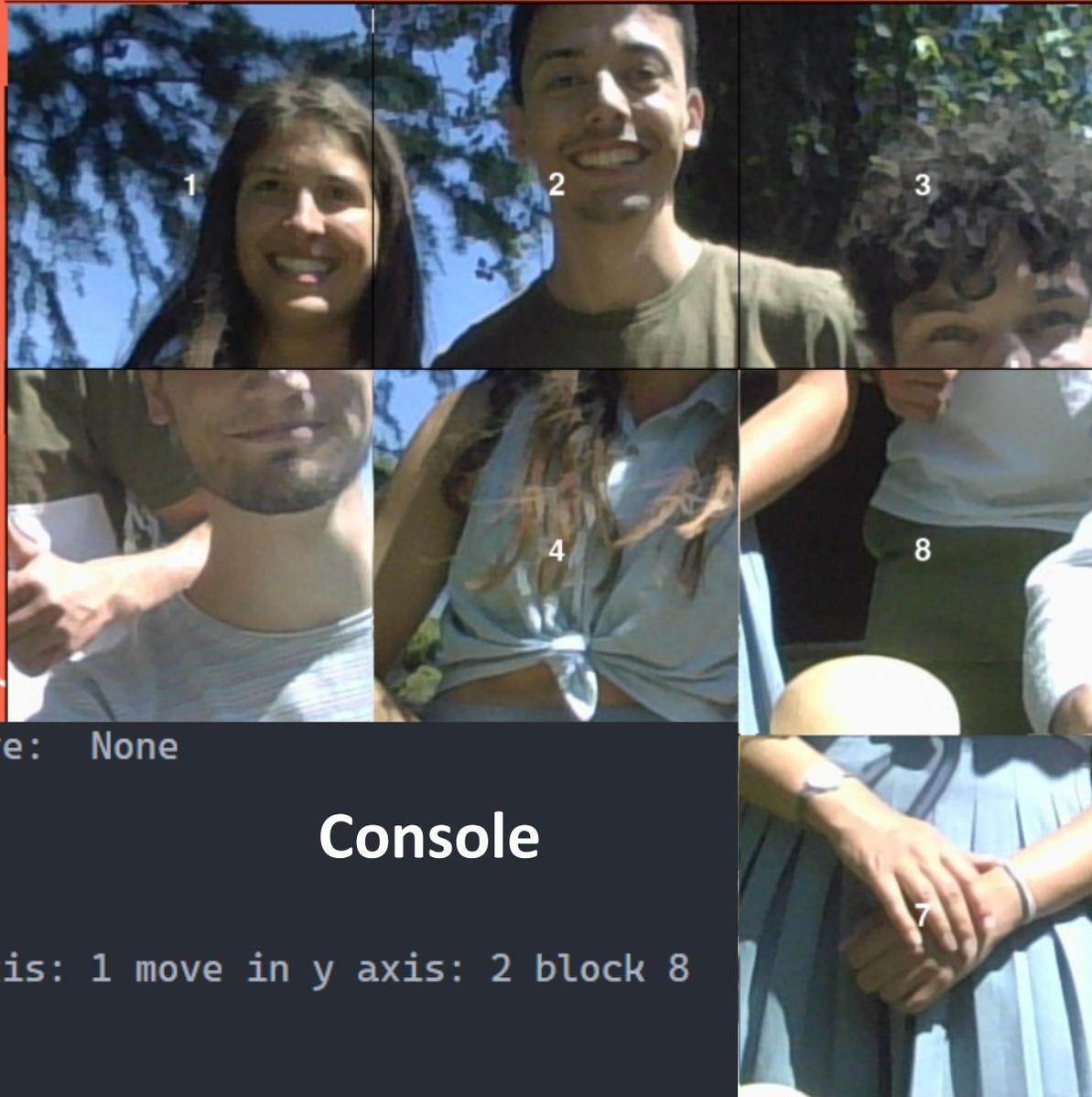


Pos 1 --> Pos 2



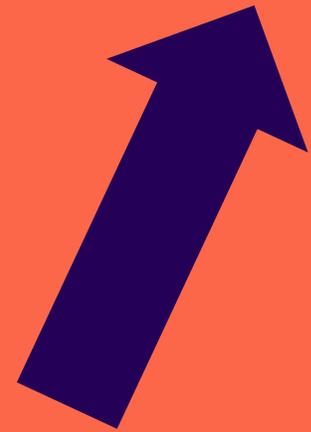
Receiving light

Total Moves: 1  
Elapsed Time: 00:01



Sensor 0: 4  
Sensor 1: 0  
Sensor 2: 13  
Sensor 3: 0  
Sensor 4: 0  
Sensor 5: 0  
Sensor 6: 255  
Sensor 7: 0  
Sensor 8: 0

Last moved direction: LEFT

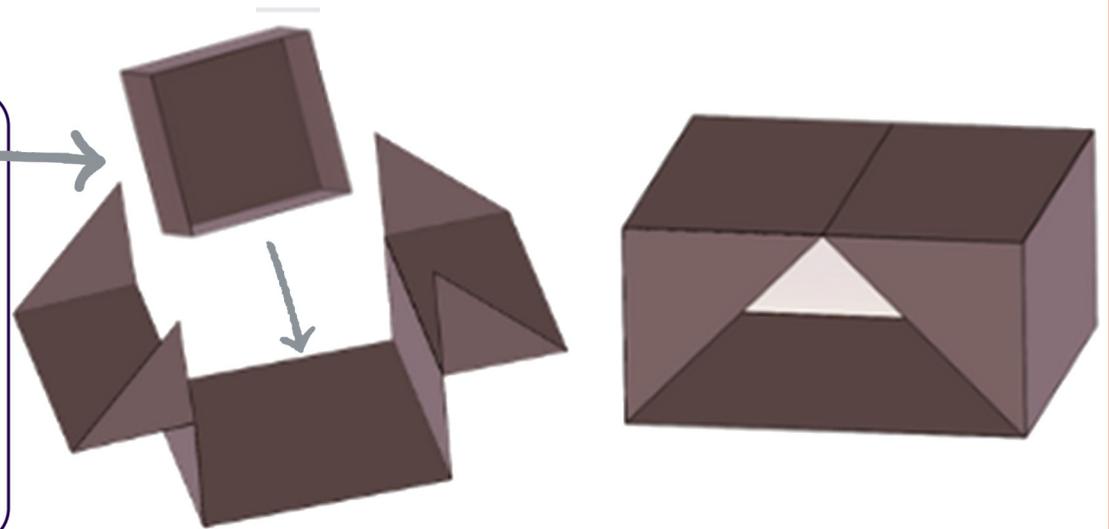
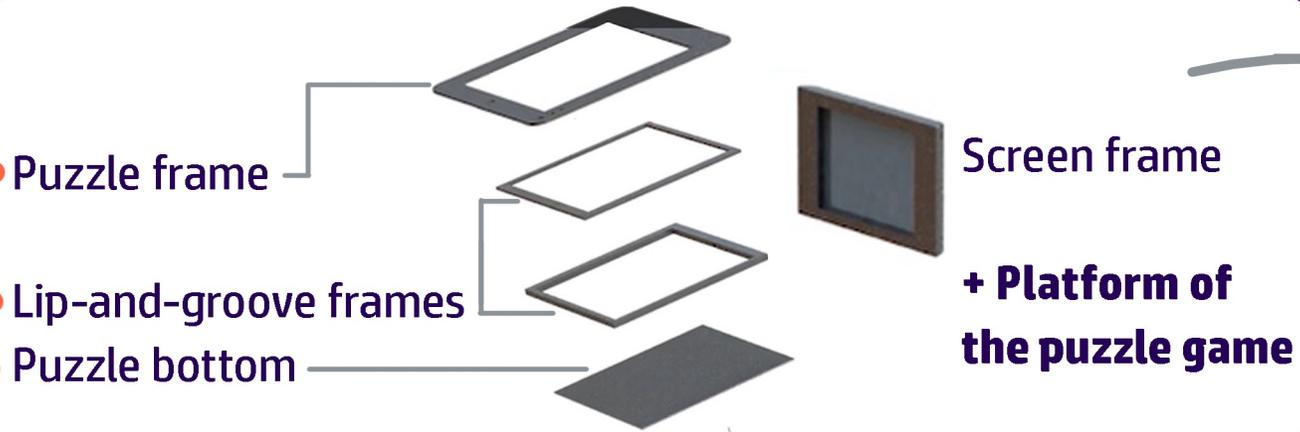


```
slide number: 0 last move: None  
board before move: LEFT  
[1, 2, 3]  
[4, 5, 6]  
[7, 8, 0]  
directionLEFT move in x axis: 1 move in y axis: 2 block 8  
updated board  
[1, 2, 3]  
[4, 5, 6]  
[7, 0, 8]
```

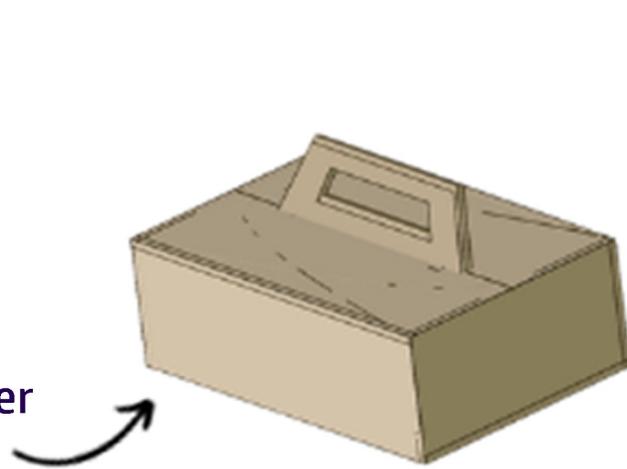
Console

Software

# Packaging



- Push buttons
- Screws
- Light sensors
- Cables
- Microcontroller
- Handles



**Puzzle casing**



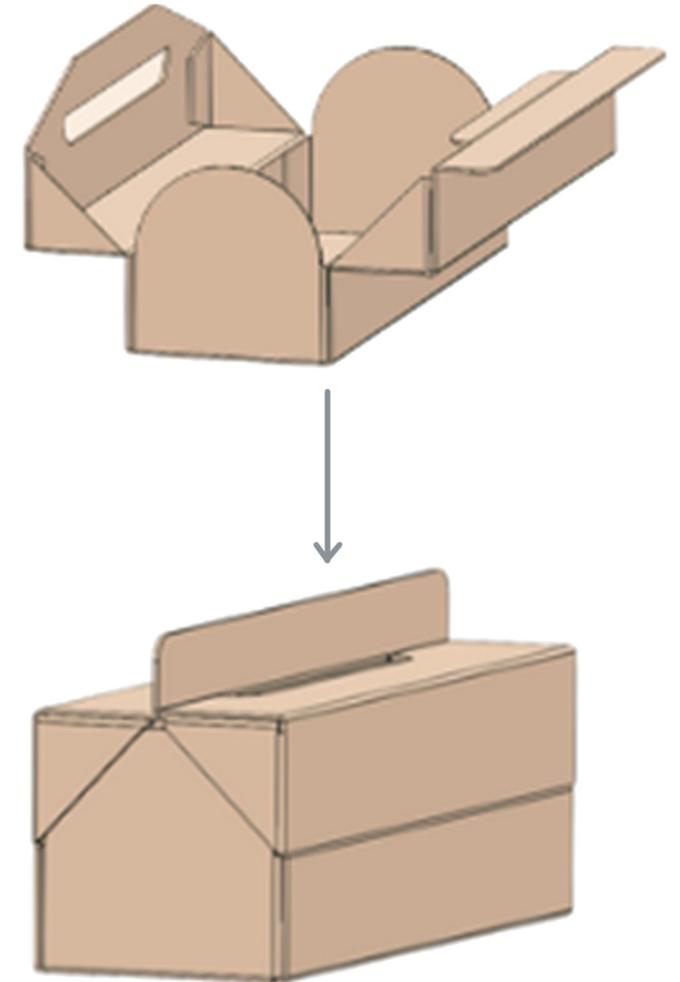
**Puzzle pieces**



# Packaging



- Leg base
- Structure base
- Pneumatic lift
- 2 retainers
- Cylinder base
- Foot pedal





Video.....



# Conclusion

Thank you for listening!



# Leaflet



## Our City Experience

An interaction stimulating game for public spaces

### STEPS:

- 1 Push the button to take a photo-look at the screen to make sure you are within the frame.
- 2 Choose the artistic effects you want.
- 3 Your photo will appear jumbled up on the screen.
- 4 Slide the physical puzzle pieces vertically or horizontally to complete your photo on the screen as quickly as possible.
- 5 Your time and score will appear on the screen-have a race with another team!
- 6 Once the puzzle is completed, choose whether your photo can be on display or not.
- 7 Scan the QR code if you want to download your photo.

ISEP INSTITUTO SUPERIOR DE ENGENHARIA DO PORTO

### WHY?

People in public areas are often focused on their own digital world, **unaware of the environment around them or the people in their nearby surroundings.**

Public areas should be places where people go to enjoy the city.

Engaging in a challenging game **stimulates social interaction between people, encourages participation and propels positive experiences in the city environment.**

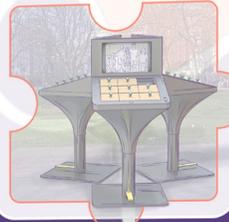
### WHO?

People who use public spaces alone, or joining with friends.

ANY

- Age
- Background
- Nationality
- Capability
- Culture
- Language
- Locals
- Tourists

Meet new people, face challenges together and overcome the barrier of talking to strangers with us!



LOOK FOR OUR OTHER DESTINATIONS

WWW.SHIFTIT.COM

00351 76 744 7944

SHIFTITPUZZLE@GMAIL.COM



ISEP INSTITUTO SUPERIOR DE ENGENHARIA DO PORTO



## Our City Experience

An interaction stimulating game for public spaces

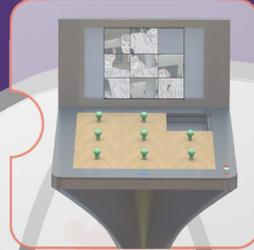
### WHAT?

A unique, interactive and exciting puzzle, offering visitors the opportunity to engage with others and create long-lasting memories.

The installation combines technology with physical moving components that allow people to pose and take photos of themselves together, which will be captured by a camera built into the product.

However, instead of the traditional photo printouts, the photo will be jumbled into digital pieces, creating a puzzle-like effect.

To see the full photo, people will have to complete a sliding puzzle by physically moving the corresponding puzzle pieces on the interactive platform.



### STEPS:

- 1 Push the button to take a photo-look at the screen to make sure you are within the frame.
- 2 Choose the artistic effects you want.
- 3 Your photo will appear jumbled up on the screen.
- 4 Slide the physical puzzle pieces vertically or horizontally to complete your photo on the screen as quickly as possible.
- 5 Your time and score will appear on the screen-have a race with another team!
- 6 Once the puzzle is completed, choose whether your photo can be on display or not.
- 7 Scan the QR code if you want to download your photo.

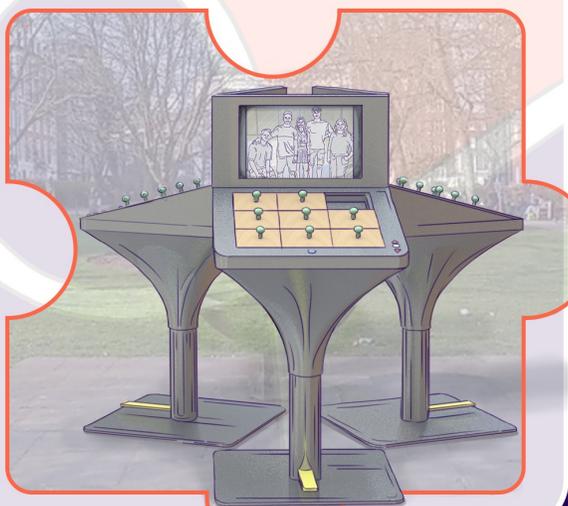
ISEP INSTITUTO SUPERIOR DE ENGENHARIA DO PORTO

## WHY ?

People in public areas are often focused on their own digital world, **unaware of the environment around them or the people in their nearby surroundings.**

**Public areas should be places where people go to enjoy the city.**

Engaging in a challenging game **stimulates social interaction between people, encourages participation** and propels **positive experiences** in the city environment.



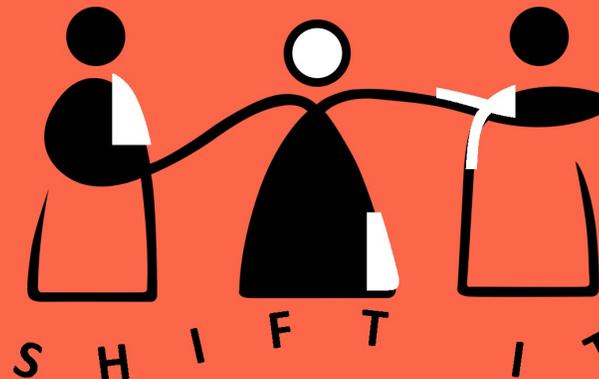
## WHO ?

People who use public spaces alone, or joining with friends.

ANY

- Age
- Background
- Nationality
- Capability
- Culture
- Language
- Locals
- Tourists

Meet new people, face challenges together and overcome the barrier of talking to strangers with us!



# Our City Experience

An interaction stimulating game for public spaces



LOOK FOR OUR OTHER DESTINATIONS

[WWW.SHIFTIT.COM](http://WWW.SHIFTIT.COM)

00351 74 744 7944

[SHIFTITPUZZLE@GMAIL.COM](mailto:SHIFTITPUZZLE@GMAIL.COM)



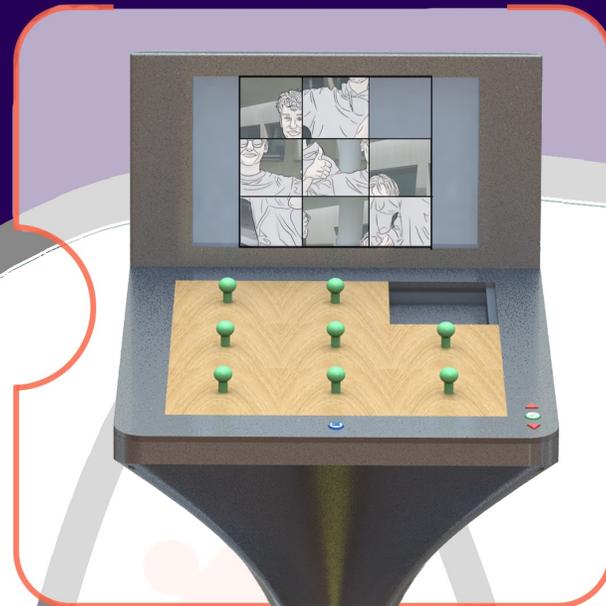
## WHAT ?

A unique, interactive and exciting puzzle, offering visitors the opportunity to engage with others and create long-lasting memories.

The installation combines technology with physical moving components that allow people to pose and take photos of themselves together, which will be captured by a camera built into the product.

However, instead of the traditional photo printouts, the photo will be jumbled into digital pieces, creating a puzzle-like effect.

To see the full photo, people will have to complete a sliding puzzle by physically moving the corresponding puzzle pieces on the interactive platform.



## STEPS:

1

Push the button to take a photo-look at the screen to make sure you are within the frame.



2

Choose the artistic effects you want.



3

Your photo will appear jumbled up on the screen.



4

Slide the physical puzzle pieces vertically or horizontally to complete your photo on the screen as quickly as possible.



5

Your time and score will appear on the screen-have a race with another team!



6

Once the puzzle is completed, choose whether your photo can be on display or not.



7

Scan the QR code if you want to download your photo.



# Flyer



## Our City Experience

### WHAT?

- An interactive sliding puzzle
- A unique and exciting installation!
- A fun and engaging way to interact with each other while creating lasting memories.

### WHO?

- Scan the QR code to discover the various locations in the city.

### WHERE?



- Scan the QR code to discover the various locations in the city.

S H I F T I T



1

Push the button, take a photograph at the screen to make sure you are within the frame.



2

Choose the artistic effect.



3

Your photo will appear jumbled up on the screen.



4

Slide the physical puzzle pieces to complete your photo on the screen as quickly as possible.



5

Your time and score will appear on the screen-have a race with another team!



6

Choose whether your photo can be on display or not.



7

Scan the QR code to download your photo.



Participation is  
FREE!

# Poster

## WHAT? •

- An interactive sliding puzzle
- A unique and exciting installation!
- A fun and engaging way to interact with each other while creating lasting memories.

## WHO? •

- Tourists, locals, children, adults
- Any language, culture, background, nationality.

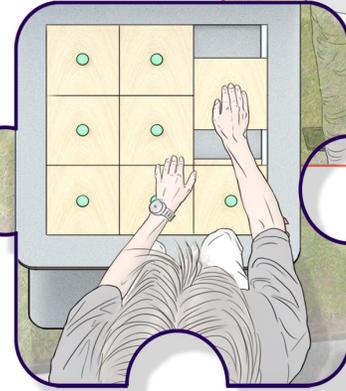
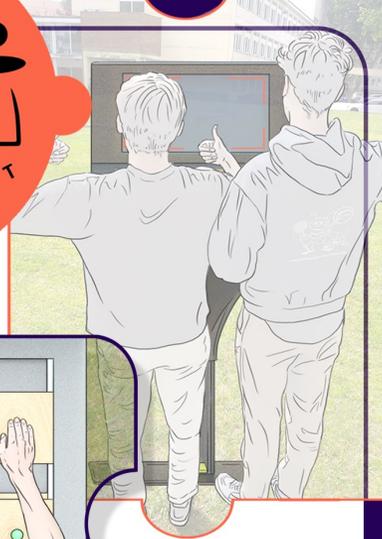
## WHERE? •

- Scan the QR code to discover the various locations in the city.



## HOW? •

- 1 Push the button, take a photo-look at the screen to make sure you are within the frame. 
- 2 Choose the artistic effect. 
- 3 Your photo will appear jumbled up on the screen. 
- 4 Slide the physical puzzle pieces to complete your photo on the screen as quickly as possible. 
- 5 Your time and score will appear on the screen-have a race with another team! 
- 6 Choose whether your photo can be on display or not. 
- 7 Scan the QR code to download your photo. 



## Stimulating social interaction in public spaces



**FREE!!**

Alicja Faber  
Angelo Torres  
Elena Boucher  
Felix Jungkivist  
Lahore Hauspie  
Sander Spaas



# User Journey



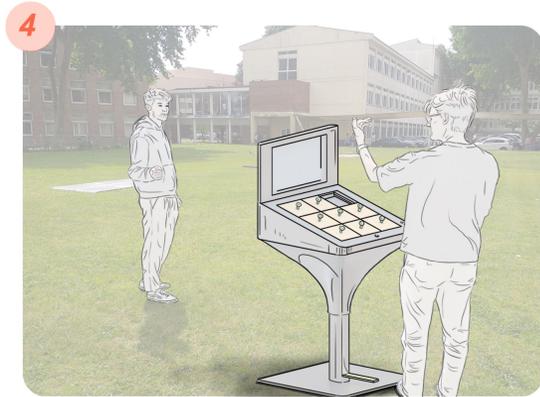
1 Public spaces within the city often lack social interaction



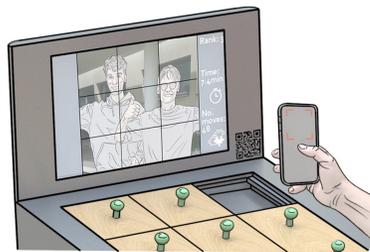
2 Game is installed in public space with photos on display. Gets noticed by a passer-by



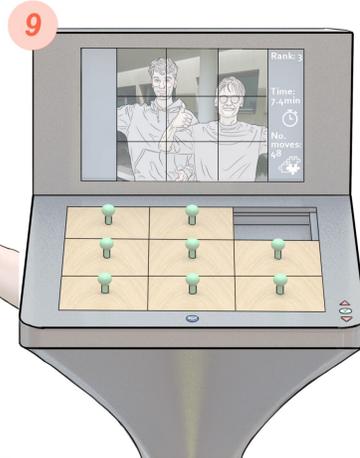
3 Read the instructions



4 Find someone to collaborate with



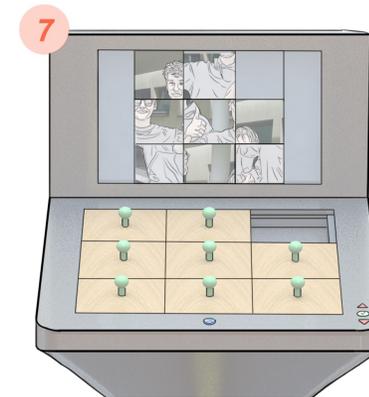
5 Scan the QR code to access Shift it's website to see ranking and download photo



6 Once the puzzle is done, the original photo as well as time and number of moves for completion appears onscreen.



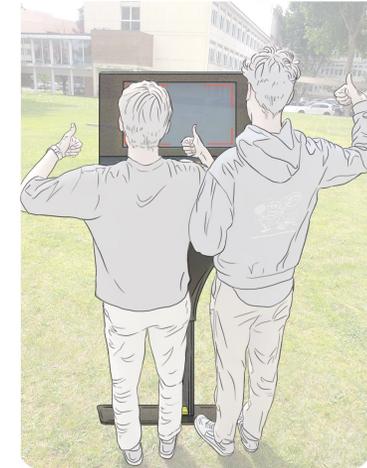
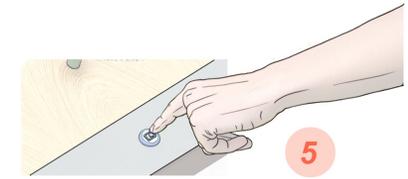
7 Slide the puzzle pieces horizontally or vertically to solve the puzzle onscreen. Use the handles for better grip



8 The photo appears scrambled up as 8 pieces on screen



9 Use the buttons to select the desired filter



10 Press the blue button with the camera icon and pose in front of the screen to take a photograph. The actual photo cannot be seen, but users can see in the frame where to stand



11 Use the buttons to select whether to publicly display it or not